



INTERACTIVE INSTANT WIN GAME SPECIFIC RULES

Issue 1, 2023

“Freaky Fortune”

INTERACTIVE INSTANT WIN GAME



The Regulator has granted a licence to Premier Lotteries Ireland Designated Activity Company authorising it to hold the National Lottery on the Minister’s behalf, in accordance with the National Lottery Act 2013.

At Dublin, this 14th day of September, 2023.

PURSUANT to the National Lottery Act 2013.

The Company with the approval of the Regulator, hereby makes the following game specific rules



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The National Lottery

Rules for Interactive Instant Win Game “Freaky Fortune”

A. GENERAL

- 1) These are the Interactive Instant Win Game Specific Rules for the Game called “Freaky Fortune” (hereinafter known as the “Specific Rules”) which will be operated by the National Lottery.
- 2) The General Rules for Account Management and Interactive Instant Win Games contain the general rules which apply to all Interactive Instant Win Games. For further information, please click [here](#). Additionally, both sets of rules can be obtained from Lottery Headquarters.
- 3) When you play “Freaky Fortune”, these Specific Rules, the General Rules for Account Management and Interactive Instant Win Games, the Account Terms and the Data Privacy Statement apply. If there is any conflict or inconsistency between these Specific Rules and the General Rules for Account Management and Interactive Instant Win Games, these Specific Rules will prevail (unless the Company states otherwise).
- 4) The Game will commence on the date it is made available on the Interactive Channels and will remain available until such time as it is removed from the Interactive Channels. The Company reserves the right to recommence the Game at any time and for such duration as the Company decides at its sole discretion.
- 5) These Specific Rules have been approved by the Regulator in accordance with Section 45 of the Act.
- 6) For further information on the code of practice governing relations between participants in National Lottery games and the Company, the operator of the National Lottery please click [here](#). Additionally, this can be obtained from Lottery Headquarters or, on request, can be sent by post to any participant.
- 7) For further information on the code of practice governing the sale of National Lottery Tickets please click [here](#). Additionally, this can be obtained from Lottery Headquarters or, on request, can be sent by post to any participant.
- 8) Where the context so requires, in these Specific Rules, the neutral gender shall include the feminine or masculine gender and vice versa, the feminine gender shall include the masculine gender and vice-versa and the singular shall include the plural and vice-versa.
- 9) Capitalised words and expressions defined in the General Rules for Account Management and Interactive Instant Win Games or the Account Terms but not herein shall have the same meanings as those set out in the General Rules for Account Management and Interactive Instant Win Games or the Account Terms when used herein.

B. COST OF PLAY

- 1) The price of a “Freaky Fortune” play will be €3.

C. HOW TO PLAY “FREAKY FORTUNE”

- 1) The Player chooses the “Freaky Fortune” Game by clicking on the “Play” link on the Game Play Window. The opening screen below is then displayed.



- 2) The Player clicks “Enter” to continue. The Player is presented with a screen which displays three game columns and a bonus panel designated ‘GAME 1’, ‘GAME 2’, ‘GAME 3’ and ‘TRIPLER’. The games can be played in any order.



- 3) The aim of ‘GAME 1’ is to match three identical cash amounts to win that amount.
- 4) The cash amounts to be revealed in a Freaky Fortune Play will be derived from the following set:
€30,000, €10,000, €1,000, €200, €100, €50, €30, €20, €15, €10, €9, €6, €5, €3.
- 5) In ‘GAME 1’ the Player must click on each of the eight ‘Eyeball’ icons to reveal a cash amount. These amounts will highlight in gold with a green outline to indicate the prize won.

- 6) The aim of 'GAME 2' is to match either 'WINNING NUMBER' to any of the 'YOUR NUMBERS' in 'GAME 2' to win the Prize shown for that number.
- 7) In 'GAME 2' the Player is required to click on each of the two "Pumpkin" icons under 'WINNING NUMBERS' to reveal a number and click each of the four "Cauldron" icons under 'YOUR NUMBERS' to reveal a number and a prize amount. The matching number(s) and associated prize amount(s) will highlight to indicate the prize(s) won.
- 8) The aim of 'GAME 3' is to reveal a "Witches Hat" symbol(s) to win the Prize associated with that symbol(s).
- 9) In 'GAME 3' the Player is required to click on each of the four 'Spider Web' icons. Any of the following symbols may be revealed: 'Moon', 'Potion', 'Black Cat', 'Tombstone', 'Coffin', 'Skull' or 'Witches Hat'. The associated prize amount(s) will highlight to indicate the prize(s) won.
- 10) In the 'TRIPLER' bonus panel if the Player reveals a 'x3' symbol then the value of any prize won in 'GAME 1', 'GAME 2' or 'GAME 3' will be tripled. These prizes will then highlight to indicate that all prizes won will be tripled.
- 11) The Player can win up to nine Prizes across all three games, one in 'GAME 1', four in 'GAME 2' and four in 'GAME 3'.
- 12) Once the Player has played, a message indicating the result will appear:



Please see above an example of an end winning play

- 13) The Player is required to acknowledge this message by clicking the "FINISH" button.
- 14) The Game then ends, and the Player is presented with a screen confirming the outcome.

D. HOW TO CLAIM PRIZES

- 1) For information on how to claim a Prize please click [here](#).

E. PRIZE AMOUNTS, NUMBER OF PRIZES AND ODDS OF WINNING VARIOUS PRIZES

- 1) The prize table that is set out below provides details on the Prizes that are available to win in “Freaky Fortune” and the odds of winning same.
- 2) The determination of whether or not a Player has won a Prize (and the level of any such Prize) is randomly determined by the Central Gaming System at the point of purchase of the Play.
- 3) Game sounds, animation and Player interfaces are solely for entertainment purposes and do not impact on the outcome of the Game.

Prize Tier	Prize Amount	Odds of winning the Prize Tier are 1 in x	No. of Prizes available to win in each Prize Tier
1	€3 (€3)	6.20	241,935
2	€5 (€5)	12.00	125,000
3	€6 (€6)	40.00	37,500
4	€6 (€3 x 2)	40.00	37,500
5	€9 (€9)	150.00	10,000
6	€9 (€6 + €3)	150.00	10,000
7	€9 (€3 TRIPLER)	150.00	10,000
8	€10 (€10)	200.00	7,500
9	€10 (€5 x 2)	200.00	7,500
10	€15 (€15)	200.00	7,500
11	€15 (€5 TRIPLER)	200.00	7,500
12	€18 ((€3 x 2) TRIPLER)	490.04	3,061
13	€18 (€6 TRIPLER)	490.04	3,061

14	€20 (€20)	1,000.00	1,500
15	€20 ((€3 x 5) + €5)	1,000.00	1,500
16	€20 (€15 + €5)	1,000.00	1,500
17	€30 (€30)	1,000.00	1,500
18	€30 (€10 TRIPLER)	1,000.00	1,500
19	€45 ((€3 x 5) TRIPLER)	4,000.00	375
20	€45 (€15 TRIPLER)	4,000.00	375
21	€50 (€50)	5,000.00	300
22	€50 ((€5 x 8) + €10)	5,000.00	300
23	€90 ((€5 x 6) TRIPLER)	10,000.00	150
24	€90 ((€10 x 3) TRIPLER)	10,000.00	150
25	€100 (€100)	10,000.00	150
26	€100 ((€5 x 2) + (€10 x 2) + €50 + €20)	10,000.00	150
27	€150 ((€10 x 5) TRIPLER)	20,000.00	75
28	€200 (€200)	100,000.00	15
29	€200 ((€10 x 2) + (€20 x 4) + €100)	100,000.00	15
30	€1,000 (€1,000)	250,000.00	6
31	€10,000 (€10,000)	500,000.00	3
32	€30,000 (€10,000 TRIPLER)	1,500,000.00	1

33	€30,000 (€30,000)	1,500,000.00	1
Total number of Prizes in Game as designed no less than			517,623
Odds of winning a Prize in Game			1 in 2.90
Odds of winning a top Prize in Game			1 in 750,000
Prize Percentage			66.00%
Total number of Plays as designed in Game			1,500,000